FLOOR HOCKEY RULES

The following rules were designed for the GHS Floor Hockey unit. Remember, different leagues may and will adapt the rules as they please.

GENERAL RULES:

- 1. A team shall consist of 3 offensive and 3 defensive players plus a goalie
- 2. The game shall consist of two 15-minute halves.
- 3. There will be no timeouts except for injuries. The game clock will not stop except for injuries.
- 4. A face-off is used: to begin each period, after a goal, or after a penalty. Players must square up and keep their sticks on the floor.
- 5. Off-sides will be enforced on the face-offs to begin each period and after a goal is scored, and when the defensive players do not remain on the half of the court they are defending.
- 6. It is illegal for non-goalies to play the puck while not on their feet.
- 7. A player may use their hand to catch an airborne puck and drop it immediately with no advancement.
- 8. No one other than the goalie is allowed to play the puck in the crease (the marked area in front of the goal area).
- 9. Players may use their foot to stop the puck but may not kick the puck intentionally.
- 10. Goals may be scored from anywhere outside of the crease. Pucks cannot be kicked, pushed or deflected intentionally into the goal. Unintentional deflections are allowed.

GOALIE PRIVILEGES:

- 1. Only one player designated as the goalie is allowed in the crease. The goalie may stop the puck with the stick or with any part of the body.
- 2. Once outside the crease the goalie must stay on their feet and may not freeze, catch or throw the puck.
- 3. The goalie may catch the puck in their glove. The goalie has three seconds to put the puck in play or may hold the puck until whistle blows for a face-off. The puck may be thrown to the side or behind the net waist level or lower.

MAJOR PENALTIES:

- 1. A player receiving two major penalties in a game will be ejection from the game.
- 2. A major penalty results in a five-minute break in penalty box.
- 3. These include the following infractions: tripping, elbowing, checking, reckless play, slashing with stick, throwing stick, slamming stick, holding a player on a breakaway, or verbal abuse to other players or referee.

MINOR PENALTIES:

- 1. A player receiving three minor penalties or two minors plus one major will be ejected from the game.
- 2. A minor penalty results in a two-minute break in penalty box.
- 3. These include: high sticking, holding a person or stick, lifting a stick, interference, sliding/leaving feet, moving the net on purpose, delaying game, obstructing the goalie.

POWER PLAY – as a result of a penalty, when that penalized player sits out for the specified time, their team will play one less player giving the other team a one player advantage, this is a POWER PLAY opportunity for the team with the advantage

MINOR FOUL

- 1. No penalty is awarded. Result is a face-off to restart play.
- 2. These include: off-sides, forward pass after non-goalie catches the puck, goalie throwing puck forward, player playing puck in crease, non-goalie holding stick horizontal to floor to stop puck, non-goalie kicking the puck.